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| **Variance20** |
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| **Name** |  |
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| **Ancestry** |  |
| **Height** |  |
| **Weight** |  |
| **Hair** |  |
| **Eyes** |  |
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| **ANCESTRY ABILITY** |
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| **BACKGROUNDS** | **BP** |
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| **CLASS** | **Level** |
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| **Stats** |  |
| **Armor** |  |
| **Shields** |  |
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| **ITEMS** |
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|  | **Character Sheet** |
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| **STATS** | **Score** |  | **Modifier** |
| **Strength** |  | STR |  |
| **Agility** |  | AGI |  |
| **Mind** |  | MND |  |
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| **VITALS** | **Current** | **Max** |
| **Wound Points** | (Strength) | / |
| **Hit Points** | (WP+1d6/Level) | / |
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| **INITIATIVE** |
| (10+AGI) |  |
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| **ARMOR CLASS** |
| (10+AGI+Armor+Shield) |  |
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| **SHIELD** | **AC Bonus** |
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| **ARMOR** | **AC Bonus** |
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| **ATTACKS** |
| Combat Bonus | **CB** |  |
| Magic Combat Bonus | **MCB** |  |
| **Melee** | (CB+STR) |  |
| **Finesse** | (CB+AGI) |  |
| **Ranged** | (CB+AGI) |  |
| **Magic** | (MCB+MND) |  |
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| **WEAPONS** | **Range** | **Damage** |
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| **EQUIPMENT** |
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|  | **Character Sheet** |
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| **Inventory** | **Quantity** | **Bulk** |
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| **WEALTH** | **Total** |
| Platinum |  |
| Gold |  |
| Silver |  |
| Copper |  |
| **Variance20** |
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| **EXTRA INVENTORY** | **Quantity** | **Bulk** |
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|  | **Character Sheet** |
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| **NOTES** |
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