|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Variance20** | | | | |
|  | | | | |
| **Name** |  | | | |
| **Gender** |  | | | |
| **Ancestry** |  | | | |
| **Height** |  | | | |
| **Weight** |  | | | |
| **Hair** |  | | | |
| **Eyes** |  | | | |
|  | | | |
| **ANCESTRY ABILITY** | | | **BP** |
|  | | |  |
|  | | | |
| **BACKGROUNDS** | | | **BP** |
|  | | |  |
|  | | |  |
|  | | |  |
|  | | |  |
|  | | |  |
|  | | |  |
|  | | |  |
|  | | |  |
|  | | |  |
|  | | |  |
|  | | |  |
|  | | |  |
|  | | |  |
|  | | | |
| **CLASS** | | | **Level** | |
|  | | |  | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
| **ITEMS** | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | **Character Sheet** | | | |
|  | | | | |
| **STATS** | **Score** |  | **Modifier** | |
| **Strength** |  | STR |  | |
| **Agility** |  | AGI |  | |
| **Mind** |  | MND |  | |
|  | | | | |
| **VITALS** | | **Current** | **Max** | |
| **Wound Points** | (Strength) | / | | |
| **Hit Points** | (WP+1d6/Level) | / | | |
|  | | | | |
| **INITIATIVE** | | | | |
| (10+AGI) | |  | | |
|  | | | | |
| **ARMOR CLASS** | | | | |
| (10+AGI+Armor+Shield) | |  | | |
|  | | | | |
| **SHIELD** | | **AC Bonus** | | |
|  | |  | | |
|  | |  | | |
|  | | | | |
| **ARMOR** | | **AC Bonus** | | |
|  | |  | | |
|  | |  | | |
|  | | | | |
| **ATTACKS** | | | | |
| Combat Bonus | | **CB** |  | |
| Magic Combat Bonus | | **MCB** |  | |
| **Melee** | (CB+STR) |  | | |
| **Finesse** | (CB+AGI) |  | | |
| **Ranged** | (CB+AGI) |  | | |
| **Magic** | (MCB+MND) |  | | |
|  | | | | |
| **WEAPONS** | | **Range** | **Damage** | |
|  | |  |  | |
|  | |  |  | |
|  | |  |  | |
|  | |  |  | |
|  | | | | |
| **EQUIPMENT** | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
| **Variance20** | | | | |
|  | | | | |
| **CLASS ABILITIES:** | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | **Character Sheet** | | | |
|  | | | | |
| **SPELLS** | | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
|  | | | | |
| **Variance20** | | | | |
|  | | | | |
| **SPELLS** | | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
|  | | | | |
|  | **Character Sheet** | | | |
|  | | | | |
|  | | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
|  | | | | |
| **Variance20** | | | | |
|  | | | | |
| **SPELLS** | | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
| **LV** |  | |  | |
|  |  | |  | |
|  | | | |
|  |  | | | |
|  | | | |
|  | | | | |
|  | **Character Sheet** | | | |
|  | | | | |
| **WEALTH** | **Total** | | | |
| Platinum |  | | | |
| Gold |  | | | |
| Silver |  | | | |
| Copper |  | | | |
|  | | | | |
| **Inventory** | | | **Quantity** | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | | | |
| **Variance20** | | | | |
|  | | | | |
| **Inventory** | | | **Quantity** | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | | |  | |
|  | **Character Sheet** | | | |
|  | | | | |
| **NOTES** | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |
|  | | | | |